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## Crankies Workshop: Zazzbot Assembly Crack Code Activation



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### About This Game

Crankies Workshop is a true or false question game with a colorful and friendly atmosphere. Crankie needs help assembling his new order of Zazzbot's and he needs you to answer the knowledge machines questions to keep it assembling the robots. He will show you the ropes and then set you loose on all 30 levels consisting of 10 questions per level. Each question you answer is a stage in the robots assembly and has a dollar value based on the speed you answer correctly. The overall value of each of the 30 completed robots(levels) is tracked and assigned a rating of 1,2,3 by Crankie so you can see yourself progress and try and beat previous scores.

#### Features:

- Colorful and Friendly Atmosphere
- 30 Robots(aka Levels) to complete
- 100 True or False Challenging Questions
- 3 Ranks to reach per level

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Title: Crankies Workshop: Zazzbot Assembly

Genre: Casual, Simulation

Developer:

Crankies Smartworks

Publisher:

VT Publishing

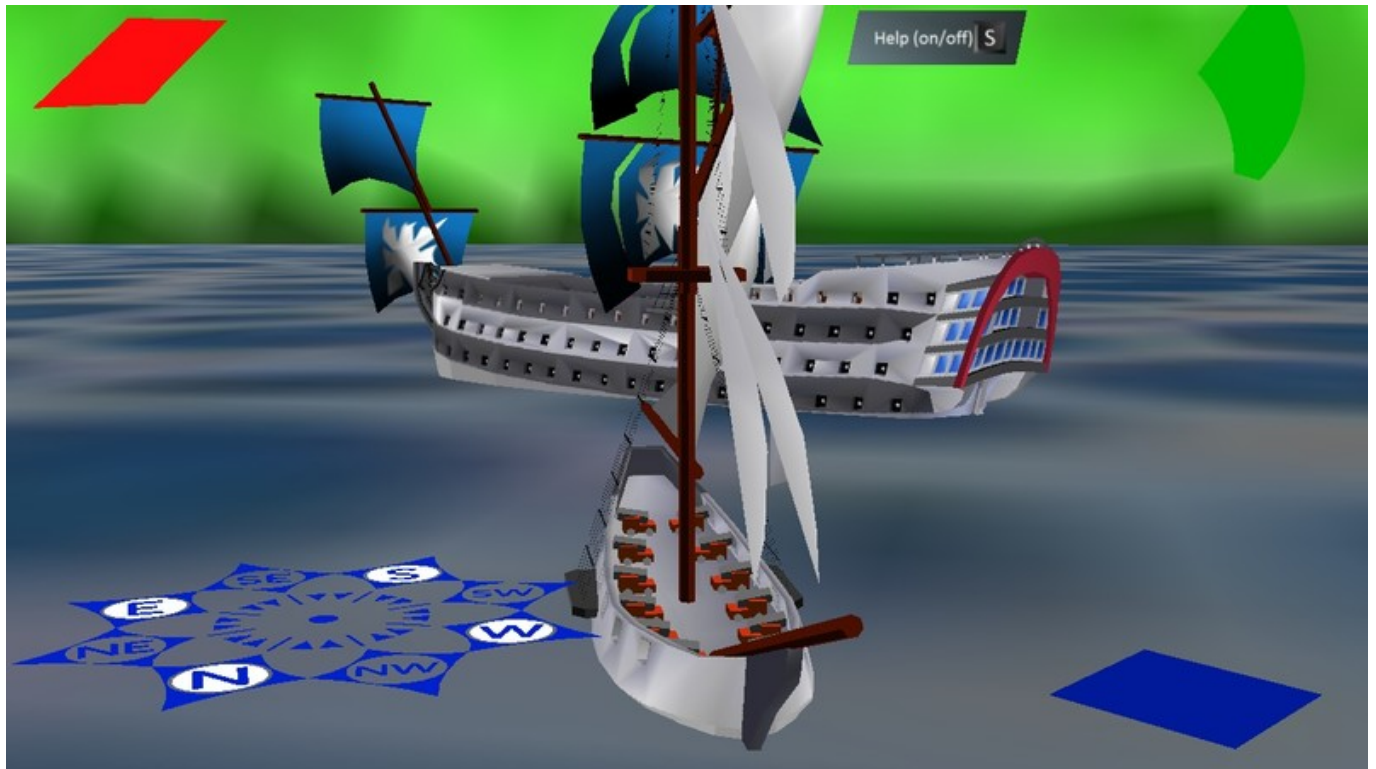
Franchise:

VT Publishing Games

Release Date: 14 Sep, 2017

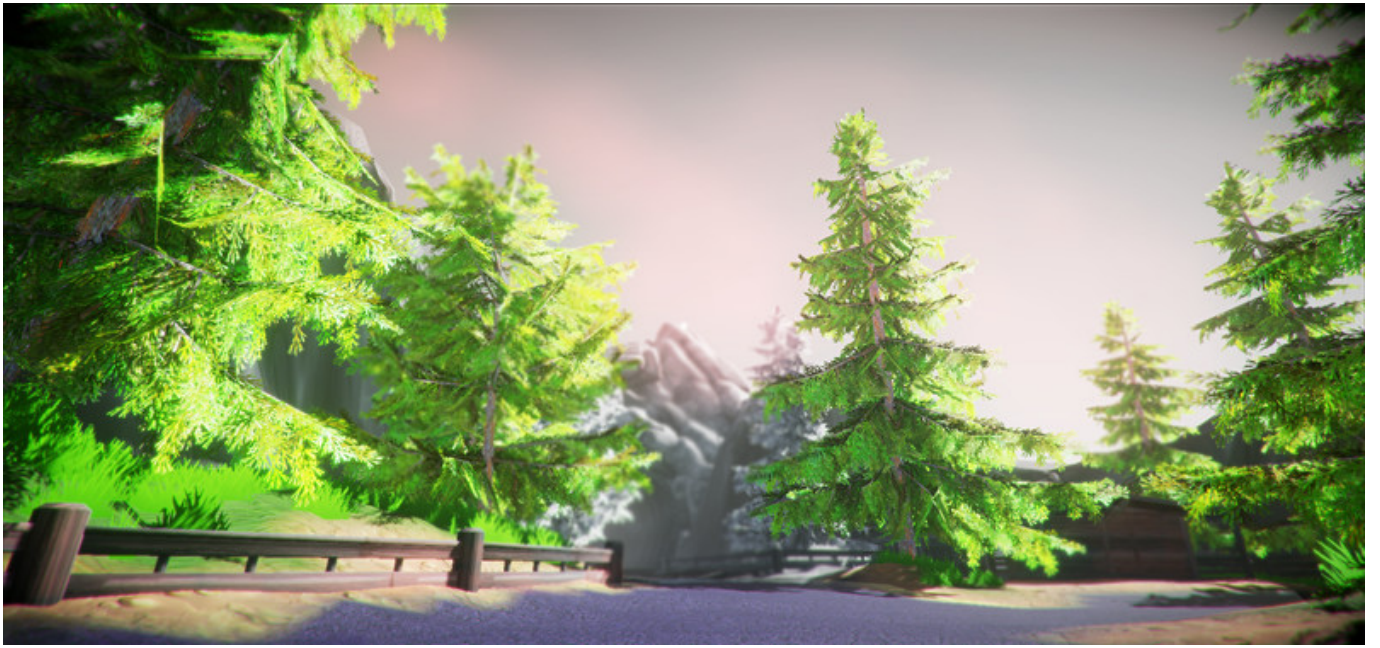
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English









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i bought this to support arika, the game graphics is really good, there are heavy issues in the game mechanics for me,

1st: goug system is a pa\u2665\u2665\u2665\u2665\u2665o mechanic, a fighting game with automatic buffs is stupid, if im playing a fighting game i want full control on my characters instead of getting hit many times for a buff to activate

2nd: goddamn the slides in this game is horrendous, i dont know who came up with this stupid feature but someone please punch his face, instead of sliding attack why not just add a double forward unique attack and remove the goddamn slides

3rd: where the hell is my ex combo?

4th: normal links, because of the slide and normal links youll be bombarded with lk,mk, sweep combo a lot, if you're gonna add normal links, add them on air too, some super cancels are useless cause you cant follow up an air link combo instead wait for them to get the proper height to execute another normal attack to super, add a launcher normal and this game would be more fun

5th: no level 3 supers...why not just add a damn revenge meter for potential comebacks?

6th: air launchers are useless and dont give you much reward, so the games meta is all about 3 level 1 combo

... the game has a lot of potential if only arika listens, i bought this in hope of that, buy it on sale.. i hate this game but i want it to be successful , for now im recommending this for people who have no idea about the developer arika.. but to those who grew up on sfex, buy it on sale but only if you have sympathy for arika. If you like Alternative RPGs, this is a greeeeaaat one, as good as puzzle quest 1, different though. cool game,... Gucci Gang, ooh, yeah, Lil Pump, yeah, Gucci Gang, ooh

Gucci gang, Gucci gang, Gucci gang, Gucci gang

Gucci gang, Gucci gang, Gucci gang (Gucci gang!)

Spend ten racks on a new chain

My ♥♥♥♥♥ love do cocaine, ooh

I ♥♥♥♥♥ a ♥♥♥♥♥, I forgot her name

I can't buy a ♥♥♥♥♥ no wedding ring

Rather go and buy Balmain

Gucci gang, Gucci gang, Gucci gang (Gucci gang!)

Gucci gang, Gucci gang, Gucci gang, Gucci gang

Gucci gang, Gucci gang, Gucci gang (Gucci gang!)

Spend ten racks on a new chain

My ♥♥♥♥♥ love do cocaine, ooh

I ♥♥♥♥♥ a ♥♥♥♥♥, I forgot her name, yeah

I can't buy no ♥♥♥♥♥ no wedding ring

Rather go and buy Balmain, aye

Gucci gang, Gucci gang, Gucci gang. How did this "game" made it to Steam?. This game has promise.

However, it should still be in early access IMHO as it is unpolished. That said how polished can a fully fledged FPS be when it's only 5 bucks?

It has guns, gore, survival and horror.

The developer should be proud as it seems to be a one man band. Well done Oleg.

I will go back and play some more.. This game is the♥♥♥♥♥♥♥ So awesome! You all need to buy it!. Posting this review to warn buyers they need to manually patch this route. Go to <http://www.virtualtracks.net/download.htm> and look for "Berlin-

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[Wittenberg Patch Version 1.26 hier herunterladen](#)". You need this patch if you want Quick Drive and LZB!

[For some reason DTG won't release this patch on Steam. So you have to install it manually :\](#)

[It's a decent route for 200 km/h commuter traffic. All of the included vehicles are the default German trains you probably already have. For driving on the S-bahn section to Teltow you'll have to download or create your own scenario.](#)

[If you're looking to buy this route, you may want to get Berlin-Leipzig instead, which is the exact same as this route but it's further extended up to Leipzig.](#)

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It's pretty much Luigi's mansion without the spooky stuff.. This is probably my favorite game to play when I'm bored of everything else in life. Really enjoy it!. I almost never write reviw, but the asking price for this game is horrible, the game took me one hour to beat.... they dont have a list of controls when you start the game so good luck with that you hit Escape (usual pause right?) ends your game and kicks you back to main menu, but again the length of the game is entirely to short for what there asking.. Quite good! I wish the developer would put some more work into this game. Really fun little timewaster IMHO.. Had this on my wishlist searching for similar games to Castle Crashers. I wouldn't say it's similar, but it definitely reminded me of playing games like Double Dragon or Battletoads back in the day, just with better controls, nice artwork, etc. If you like "Beat 'em ups" this one is worth the \$15 IMHO and if it's on sale consider it a steal!

Being most games usually give an intro/tutorial on the controls (this one doesn't currently), I feel it's worth mentioning the PAUSE menu is your friend in this game. It'll show you all sorts of combos (similar to newer Mortal Kombat games and their pause menu).. Fatal error!

### Patch note #3:

Ver 0.75.10

### Bug Fixes

- Fixed issue where purchasing a card removes BGM.

- We found un-translated words, and they're removed now.. **May Monthly Leaderboard Results:**

Doesn't time just fly when you're... stuck in an endless loop?

May is officially behind us, and with it our first full month of the Monthly Leaderboard system. The feedback we've been getting from players suggests its huge hit!

So, for those of you who don't know, here's how the top 5 shook down:

Rank	Player	Score
1	Haystack	21,984
2	hewhofollows	19,675
3	morikahn	17,475
4	ThereIsNoHope	14,663
5	aerinyes	11,074

Competition got pretty fierce there at the end. Congratulations to Haystack for not only topping the Monthly Leaderboard, but the Global Leaderboard as well! Not to mention being the first player to break the 20k points mark!

But sometimes bragging rights and leaderboard domination isn't enough.

Sometimes you need prizes.

So we've sent some Pill Bug Swag™ to Haystack for his impressive win. And we'll be doing the same for June's winner!

Who's it going to be? Could it be you? Could it be Sean?

5	aerinyes	11,074
6	Sean	10,434

Apparently, anything is possible.... **Update! Steam function now work.:**

[Improve]

- Steam Function now work such as Shift+Tab , F12 [take screen shot]

- Improve some area design on GAL04 level which confuse player between passage area and death pit.



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- Improve long Jump allow player to not lost their momentum by accident. [long jump momentum will be reset only when player press backward key or land success]. **Mini-update and new avatars.:**

A month has passed since the game was released. No one has found a single serious bug during this time. And this is very good. Today's update corrects misprints. If you find any mistake, please send it to me.

Also I added new cat's avatars! Now the album contains 27 pictures. You can see them here

<http://steamcommunity.com/games/643870/Avatar/List>



. Steam

### **Workshop Beta is now on Upcoming and Update News!: Hey Trailmakers!**

If you've been playing the game you've probably been eagerly watching the next update timer countdown for your next installment of Trailmakers content. Here at Flashbulb we've made the really tough decision to push the release of this update back and rather than give you two smaller updates in a month, we'll roll it in to one larger update which will contain a mix of both new content, highly requested features and, most importantly - a whole host of bug fixes and performance improvements.

### **But why? 🤔🤔**

This is not a decision we take lightly, but we simply want our players to have the best possible experience when playing Trailmakers. Whether that be in single player Expedition, or having a four player drag race with friends. This delay will allow us to deliver a much more optimal experience both for existing players and also new players joining the world of Trailmakers.

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For the curious amongst you, here are some of the features from our next update!

- **We've heard your complaints in regards to performance and we've gone to great lengths with the coming update to provide players with a much better experience.**
- **Made several improvements to multiplayer performance.**
- **Made more optimisations in regards to input lag.**
- **A whole host of quality of life changes to the builder - including being able to nudge a block by one space.**
- **Made our error messages much more informative and useful.**
- **Steam Workshop support for Blueprints!**
- **We've added controller support for build mode and generally improved the game experience when using a controller.**
- **Completely reworked keybinding set up.**
- **A new asphalt only Race Track on Race Island.**
- **We now have multiple leaderboards for each Race depending on the amount of Power Cores used.**
- **Improved the way Blueprints are displayed.**
- **More bug fixes than you can shake a rusty wrench at!**

Once we get closer to releasing this update we'll provide a full list of patch notes so you can see everything that's changed. We really can't wait to give you all this update as it will provide players with a greatly improved experience whilst also giving us a great foundation to work from and add the exciting stuff we have planned for the future!

#### **But what if I can't wait?**

For those of you who want to be at the forefront of Trailmakers, we're putting a new build on our Upcoming Branch **which only includes the Steam Workshop part of the update!** Please keep in mind this is very much an in development version and you will almost certainly have weird things happen. But we'd love for you to create some awesome vehicles and share them with everyone and let us know on our [Discord](#)[discord.gg] when things go wrong!

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